Basic ITIP-style lesson plan format

**Note: This is designed around a children's play entitled "The Yellow Boat," and is targeted at 3rd-5th grade students.**

I. Anticipatory Set

* Something that gets students ready to think about what you’ll be teaching them
* "If you were going to draw a feeling like happiness or anger with colors, what colors would you use? Why?"

II. Objective

* What you want your students to do and learn as a result of your lesson
* "Students will understand why Benjamin needed to draw in the play by completing a drawing themselves of a time when they felt sad, happy, scared, etc."

III. Input

A. Task Analysis--things (skills, objects, etc.) needed for students to complete the lesson

* + Students will need to be able to draw, have appropriate materials at hand, and have knowledge of the play "The Yellow Boat."

B. Thinking levels--knowledge, comprehension, application, analysis, synthesis, evaluation

* + "Students will demonstrate comprehension of the role of drawing in the play, and will apply that comprehension to a drawing they make of emotional times in their own lives."

C. Method of Presentation

* + Teacher will lead discussion on why Benjamin draws in the play, pointing out places where Benjamin draws and what he draws.

IV. Modeling

* Showing students what you want them to do by example
* Teacher leads students to specific parts of the play when Benjamin uses drawing to express his emotions.

V. Check for Understanding

* Students can demonstrate understanding by finding other examples in the play, or by describing times when they felt like Benjamin does.

VI. Guided Practice

* Things to help students get started, with feedback from the teacher
* Teacher could put list of emotions on board; brainstorm events that have made Benjamin and/or students feel happy, sad, angry, scared, etc., as ideas for drawings

VII. Independent Practice

* A chance for students to demonstrate their knowledge on their own
* Students are given task of drawing another emotion as homework

VIII. Closure

* A "wrap-up" of the lesson that reinforces the objectives for the students
* Students share drawings, and tell what the story is behind them, how they felt, why they used the colors they used, etc. Teacher asks if the drawings made them feel any differently about the scenes they depict.